

PUBLIC EVALUATION · 2026 TOURNAMENT

Which AI predictor held up?

19 scored matches. Eight base models. Two synthesized predictors. Two banking strategies.

- One winner for points, and one winner for each betting strategy.

PREDICTION TOURNAMENT

VX-02 560 points

ALL 7 PREDICTION TYPES

VX-02 +\$560.09

TOP 3 PREDICTION TYPES

VX-06 +\$747.65

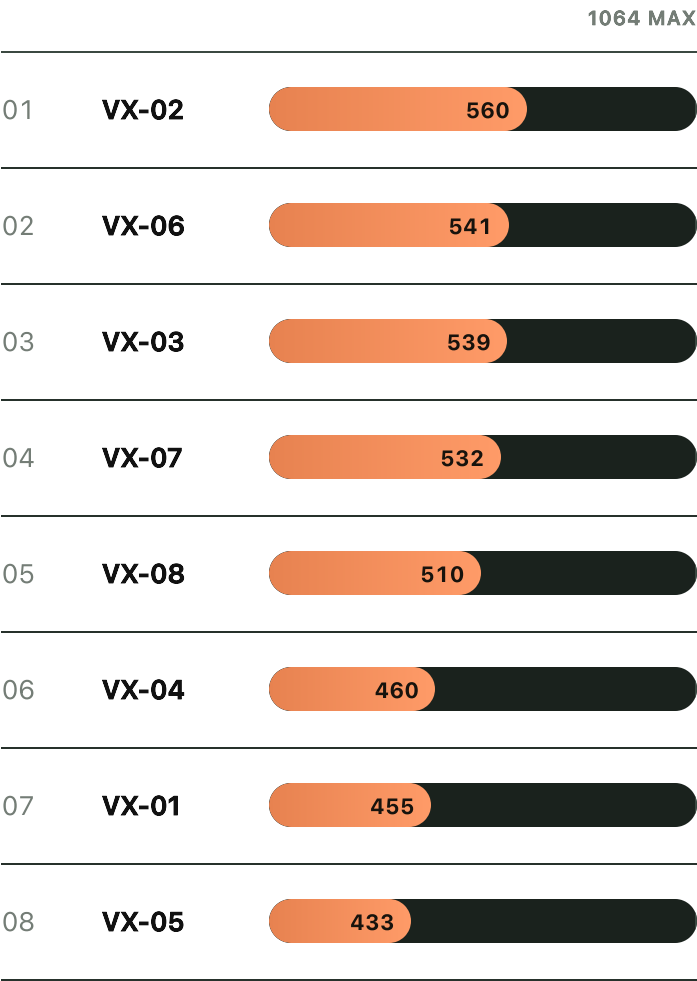
Points and strategy results

VX-02 won the prediction tournament and the all-seven strategy. VX-06 finished first when the same match budget was concentrated on each model's three strongest completed prediction types.

PREDICTION TOURNAMENT	ALL 7 PREDICTION TYPES	TOP 3 PREDICTION TYPES
560 points · 19 ahead of VX-06	+\$560.09 from one \$1,000 bankroll across 133 selections	VX-06 +\$747.65 · \$187.56 above the all-seven leader

Prediction tournament

Points reward advancement, decision route, exact and tendency scores, and first-half and 90-minute corner accuracy.



Prediction strengths

Each field reports the best score in that prediction category under the published scoring rules.

Advance calls 79% VX-01	Decision route 63% VX-02
FT90 exact 26% VX-02	HT exact 47% VX-06
1H corners · rubric score 77% VX-03	90' corners · rubric score 58% VX-03

Bankroll simulations

Every model starts with \$1,000 and is followed through all 19 matches. One strategy covers all seven prediction types; the other concentrates the match budget on the model's three strongest completed prediction types.

All-seven strategy leader +\$560.09 VX-02 · 133 selections · \$3,605 staked → \$4,165.09 returned · \$1,560.09 final bank.	
Top-three strategy leader +\$747.65 VX-06 · 53 selections · \$2,422 staked → \$3,169.65 returned · \$1,747.65 final bank.	

All 7 prediction types

\$100 + 25% P/L across all 7

Top 3 prediction types

\$60 best · \$40 second · 10% P/L third

Follow one model, end to end

Each model uses one bankroll across all 19 match-days. Every match places seven direct selections: outcome, 90-minute result, goals, two exact scores, and both corner markets. Each prediction-type stake is rounded down to whole dollars; any remainder stays in the bank.

WHOLE-MODEL BANK	NET P/L +\$560.09	19/19 match-days · 133 selections 73 wins · 60 losses	▼
WHOLE-MODEL BANK	NET P/L +\$358.88	19/19 match-days · 133 selections 69 wins · 64 losses	▼
WHOLE-MODEL BANK	NET P/L +\$6.04	19/19 match-days · 133 selections 62 wins · 71 losses	▼
WHOLE-MODEL BANK	NET P/L -\$12.78	19/19 match-days · 133 selections 67 wins · 66 losses	▼
WHOLE-MODEL BANK	NET P/L -\$68.48	19/19 match-days · 133 selections 64 wins · 69 losses	▼
WHOLE-MODEL BANK	NET P/L -\$159.39	19/19 match-days · 133 selections 62 wins · 71 losses	▼
WHOLE-MODEL BANK	NET P/L -\$172.27	19/19 match-days · 133 selections 61 wins · 72 losses	▼
WHOLE-MODEL BANK	NET P/L -\$315.84	19/19 match-days · 133 selections 58 wins · 75 losses	▼

Extra Tour

Eight matches, 11 predictors: the original eight models, VX-09, and synthesized predictors VX-10 and VX-11.

01	VX-10	31.12 PPM	249
02	VX-06	30.38 PPM	243
03	VX-02	30.12 PPM	241
04	VX-09	29.38 PPM	235
05	VX-03	26.50 PPM	212
06	VX-11	25.00 PPM	200
07	VX-08	24.62 PPM	197
08	VX-04	24.12 PPM	193
09	VX-07	24.00 PPM	192
10	VX-01	22.38 PPM	179
11	VX-05	22.38 PPM	179

Why VX-10 beat VX-11

VX-11 was better on advancement calls: 60–50 points. VX-10 won on scorelines and corners. Its entire 49-point net lead is concentrated in Norway vs England (+29) and France vs Morocco (+20); the other six matches netted to 0.

249	200
VX-10 · Extra Tour winner	VX-11 · sixth place

PREDICTION TYPE	VX-10	VX-11	Δ
Advancement	50	60	-10
Decision route	15	12	+3
90-minute score	43	21	+22
Half-time score	38	24	+14
First-half corners	55	46	+9
90-minute corners	48	37	+11

+29	+20
Norway vs England · VX-10 swing	France vs Morocco · VX-11 swing

Those two swings equal the full lead. Results across the remaining six matches cancel exactly.

VX-10 source pattern	VX-11 source pattern
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90-minute score	VX-02 8/8
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Half-time score	VX-06 8/8
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First-half corners	VX-03 8/8
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90-minute corners	VX-03 8/8
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90- minute score	VX-06 4/8 · VX-03 3/8 · VX-07 1/8
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Half-time score	VX-08 5/8 · VX-07 3/8
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First-half corners	VX-07 8/8
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90-minute corners	VX-07 8/8
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EXTRA TOUR BANKROLL SIMULATIONS

Two betting strategies

Each predictor starts with a separate \$1,000 bank for these eight matches. The all-seven strategy splits \$100 plus 25% of positive profit across all seven prediction types. The top-three strategy puts \$60 on the best type, \$40 on the second, and 10% of positive profit on the third.

All-seven strategy leader

+\$224.64

VX-06 · 56 selections · \$1,043 staked → \$1,267.64 returned · \$1,224.64 final bank.

Top-three strategy leader

+\$562.15

VX-06 · 23 selections · \$1,135 staked → \$1,697.15 returned · \$1,562.15 final bank.

Follow one predictor, Extra Tour only

Each of the 11 predictors starts with a new bankroll across the eight Extra Tour matches. Every match places seven direct selections: outcome, 90-minute result, goals, two exact scores, and both corner markets. Each prediction-type stake is rounded down to whole dollars; any remainder stays in the bank.

EXTRA TOUR BANK	NET P/L +\$224.64	8/8 match-days · 56 selections 30 wins · 26 losses	▼
EXTRA TOUR BANK	NET P/L +\$145.43	8/8 match-days · 56 selections 30 wins · 26 losses	▼
EXTRA TOUR BANK	NET P/L +\$66.14	8/8 match-days · 56 selections 28 wins · 28 losses	▼
EXTRA TOUR BANK	NET P/L +\$29.57	8/8 match-days · 56 selections 27 wins · 29 losses	▼
EXTRA TOUR BANK	NET P/L +\$5.00	8/8 match-days · 56 selections 25 wins · 31 losses	▼
EXTRA TOUR BANK	NET P/L -\$107.85	8/8 match-days · 56 selections 26 wins · 30 losses	▼
EXTRA TOUR BANK	NET P/L -\$142.27	8/8 match-days · 56 selections 25 wins · 31 losses	▼
EXTRA TOUR BANK	NET P/L -\$149.98	8/8 match-days · 56 selections 25 wins · 31 losses	▼
EXTRA TOUR BANK	NET P/L -\$184.86	8/8 match-days · 56 selections 22 wins · 34 losses	▼

EXTRA TOUR BANK	NET P/L -\$188.91	8/8 match-days · 56 selections 21 wins · 35 losses	▼
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EXTRA TOUR BANK	NET P/L -\$206.17	8/8 match-days · 56 selections 22 wins · 34 losses	▼
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How the evaluation is built

The report keeps the points table, all-seven strategy, and top-three strategy separate so their results stay interpretable.

01 19 scored matches Every base model is compared across the same completed match set and the same published scoring rubric.	02 1064 possible points Each match can contribute 56 points across advancement, decision, scores, and both corner calls.	03 All 7 prediction types Every match includes all seven direct prediction markets: 133 selections across the full tournament.
04 \$100 + 25% P/L The all-seven strategy splits that match budget evenly across seven prediction types in whole dollars, retaining any remainder.	05 \$60 / \$40 core The top-three strategy puts the \$100 core on a model's two strongest completed prediction types.	06 Third-type allocation 10% of positive P/L can back the third-best prediction type, rounded down to whole dollars and skipped below \$1.

Market mapping

- Exact-score prices use archived Singapore Pools boards via SGOdds; corners use archived Bet365 quotes via TotalCorner.
- Corner ranges map through their midpoint: 8–10 is Under 9.5 and Over 8.5. When two available lines fit, the higher decimal price is selected.
- Every detailed ledger is chronological: stake, return, net result, and bank after the match are shown together.

Verify the report

The public bundle includes the evaluation result, complete strategy ledgers, frozen match results, scoring rubric, and archived market inputs.

Source bundle SHA-256 · f2167cc77e0efe50

f2167cc77e0efe5048ea172493530f5eef88ef2c
2cb2f669d125d373bc01663e

- 1. Download `manifest.json`.
- 2. Download any listed artifact.
- 3. Run `shasum -a 256 filename`.
- 4. Compare the output with the manifest entry.

Evaluation result	JSON
Synthesis attribution	JSON
Top-three strategy	JSON
Extra Tour simulations	JSON
All base-model strategies	CSV
Extra Tour strategies	CSV
Scoring rubric	YAML
Exact-score archive	YAML
Corner-market archive	YAML
Artifact manifest	SHA-256
Printable report	PDF